Use Case Name: Login

# Description:

### this use case begin when the customer need to login to into their account.the user enters their login credential.And the credential will be checked if is correct they will be logged .they will be given 3 chances if they exceed alert message will be sent to the registered phone no and the account will be locked for one day.

# Actors:

### Admin

### User.

# trigger:

When user try to login into his account..

# preconditions:

### Account should be created before trying to login.

# basic FLOW :

1. User name for login will be asked .
2. Username will be checked with the username stored in database.
3. If the user name is right then password will be asked.
4. If the username is wrong it will ask whether they need to register. Or retry
5. After 3 retry the account will be locked and message wil be sent to the user phoneno

# Alternates:

NO

# Exceptions:

When there is a buffer time error or the server connection might get lost or the input is other than the required.

# postconditions:

If the username and password matches they will redirected to the main page.

# Stakeholders:

NIL.

# Noun pharse:

### Username,login,password,phno,database,dbusername,dbpassword,retry,register,user.

# Conceptual class:

### User,login,database

# object diagram:

# Sequence diagram: